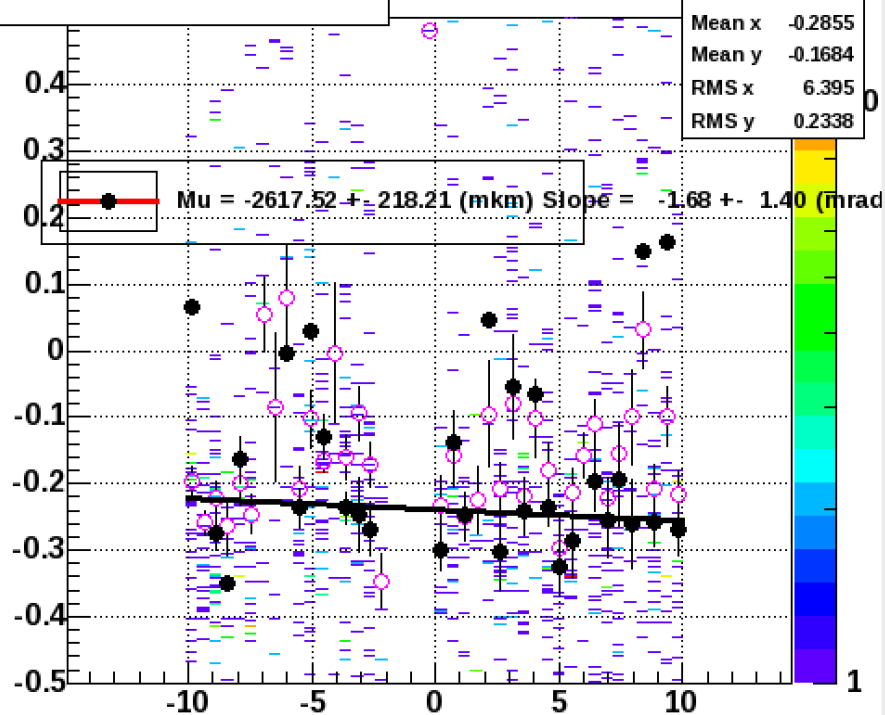
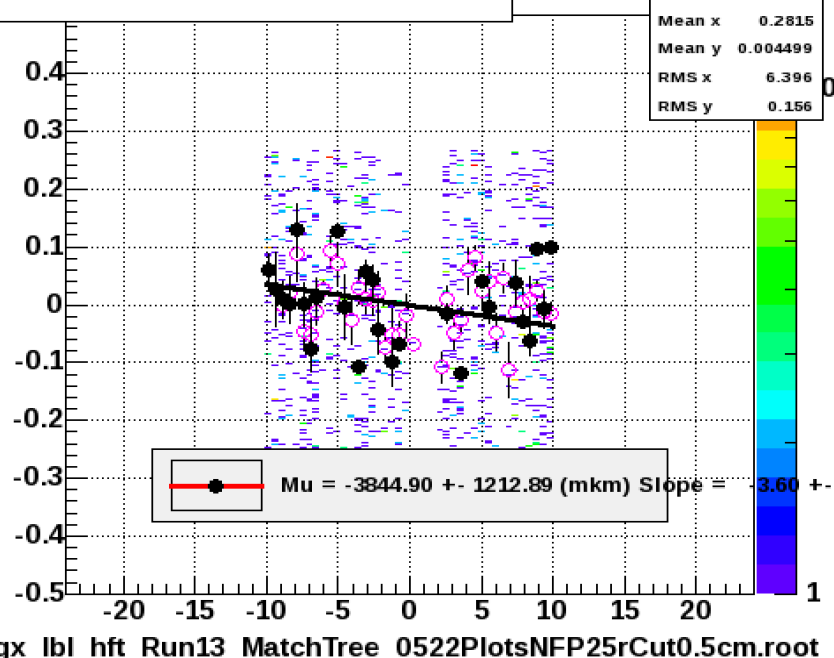


dZ versus z for PXL All



dX versus -z => beta for PXL All



dY versus z => alpha for PXL All

