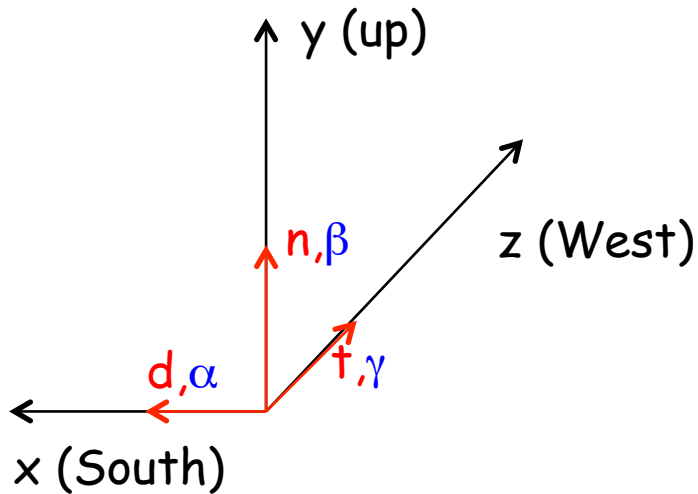
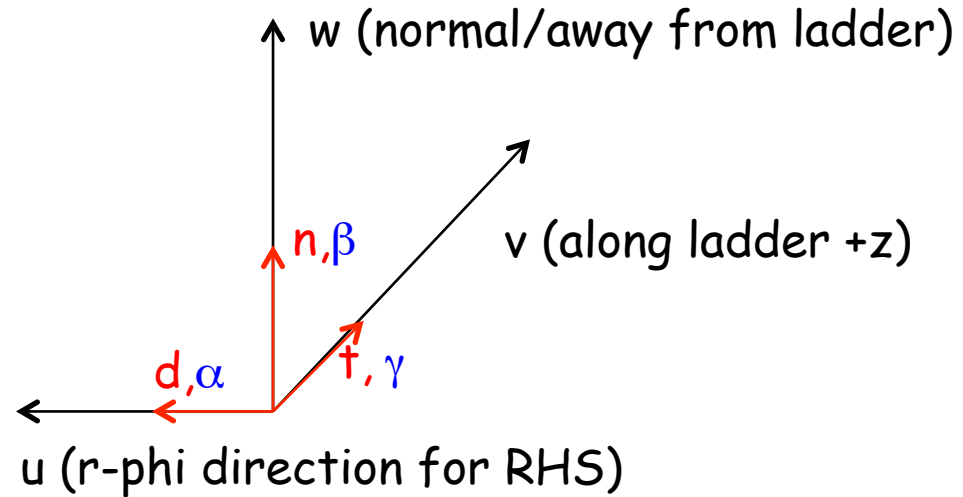


Definitions

STAR Global Coordinates



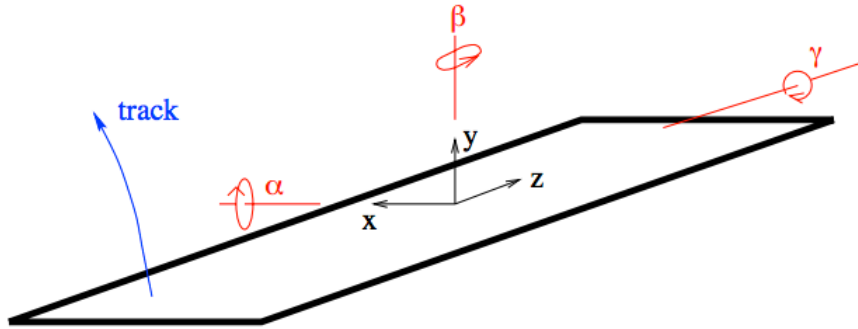
Wafer Local Coordinates



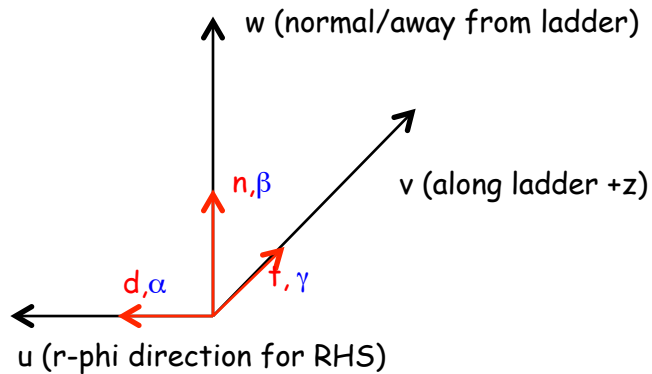
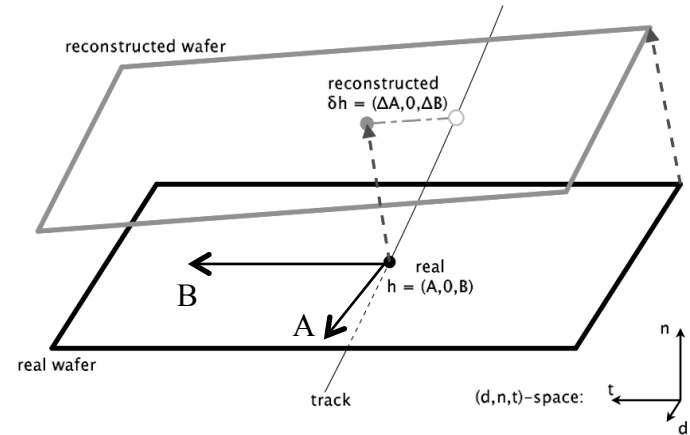
- Local v (along ladder) is fixed and along global $+z$
- Local w (normal to u - v [wafer] plane). Points away from exposed surface
- Local u (r-phi on wafer plane) varies so it forms a RHS with v - w (u, w, v)

Wafer Local Coordinates Details

D. Chakraborty, J. D. Hobbs



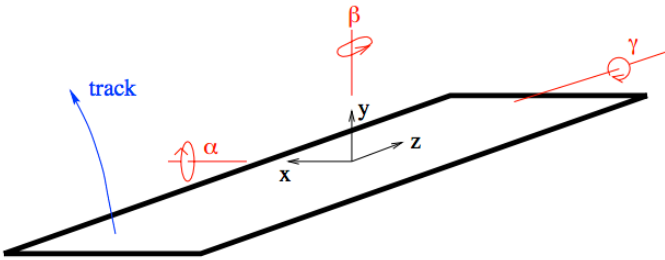
Gene Van Buren et al.



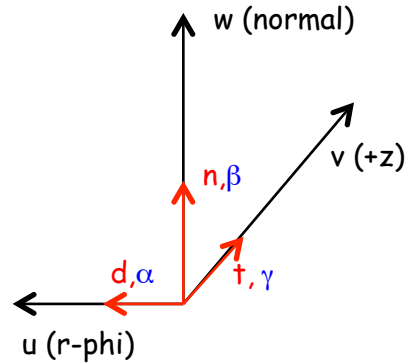
- We use the above RHS notation (u, w, v)
- Karimaki et al (CMS) use the (u, v, w) notation. In that system $v = -$ (our v) otherwise system is left-handed
- So the documentation is confusing...needs some straightening up....

Wafer Local Coordinates Details

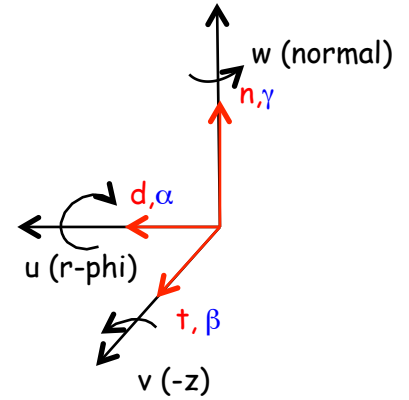
D. Chakraborty, J. D. Hobbs



Gene Van Buren et al.



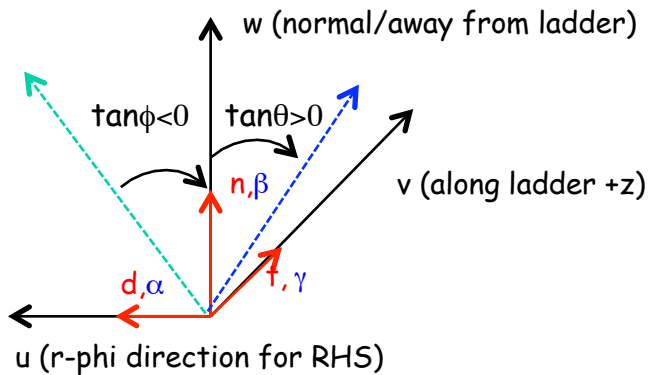
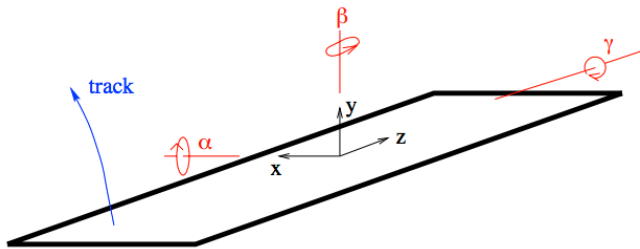
Karimaki -CMS



$$\begin{aligned}
 x &= x_d = u & \Rightarrow & \delta x = \delta x_d = \delta u \\
 y &= x_n = w & \Rightarrow & \delta y = \delta x_n = \delta w \\
 z &= x_t = -v & \Rightarrow & \delta z = \delta x_t = \delta v \\
 a &= \phi_d = a & \Rightarrow & \sin a = \delta \phi_d = \delta a \\
 \beta &= \phi_n = \gamma & \Rightarrow & \sin \beta = \delta \phi_n = \delta \gamma \\
 \gamma &= \phi_t = -\beta & \Rightarrow & \sin \gamma = \delta \phi_t = -\delta \beta
 \end{aligned}$$

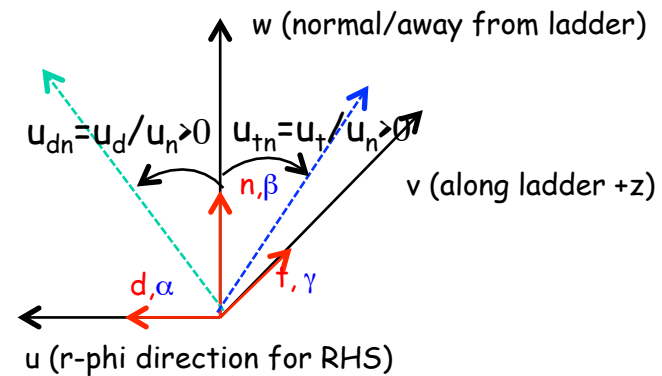
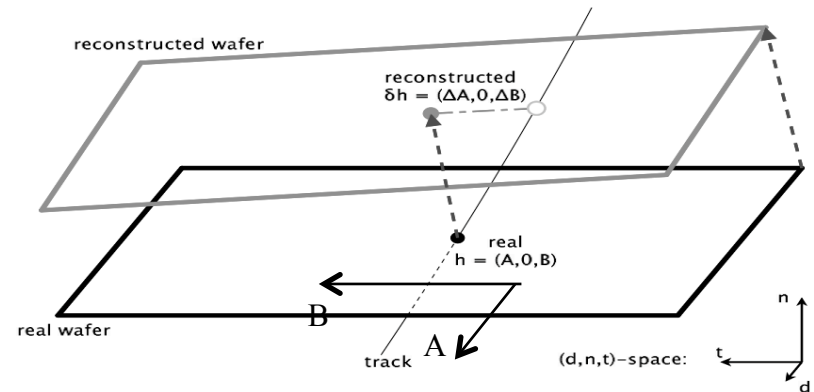
Wafer Local Coordinates Details

D. Chakraborty, J. D. Hobbs



- Uses correct correction = $du = v_{\text{prediction}} - v_{\text{hit}}$
- track-plane angles use α, β, γ convention for sign
- $u_{dn} = -\tan\phi$
- $u_{tn} = \tan\theta$

Gene Van Buren et al.



- Uses $v_{\text{hit}} - v_{\text{prediction}}$ so it needs a (-) sign
- track-plane angles sign comes from component
- $u_{dn} = -\tan\phi$
- $u_{tn} = \tan\theta$

See next page for more details

The hit-track residual Δx in the direction perpendicular to the axial strips is given by

$$\Delta x \equiv x_{track} - x_{hit} = \delta x + z \sin \beta + \tan \phi (\delta y + z \sin \alpha + x \sin \gamma) - f(\vec{B}, \phi) \quad (1)$$

$$\Delta A = -B\delta\phi_n - \delta x_d + v_{dn}[A\delta\phi_t - B\delta\phi_d + \delta x_n]$$

$$(u_{hit} - u) = -\delta u + t_u(\delta w + v\delta\alpha - u\delta\beta) + v\delta\gamma$$

...which after the convention corrections reach agreement with the exception of Chakraborty that has a sign problem [must be a typo]

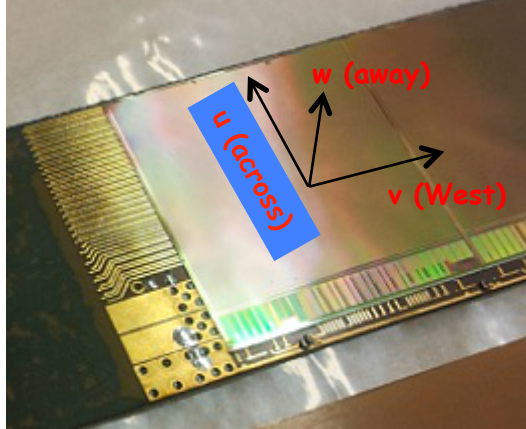
$$\Delta x = -\Delta A = \delta x_d + B \sin \beta + \tan \phi (\delta x_n - B\delta\phi_d + A\delta\phi_t)$$

$$\Delta x \equiv x_{track} - x_{hit} = \delta x + z \sin \beta + \tan \phi (\delta y + z \sin \alpha + x \sin \gamma) - f(\vec{B}, \phi)$$

Need to reconcile this sign - most likely a typo
My Math shows others to be right

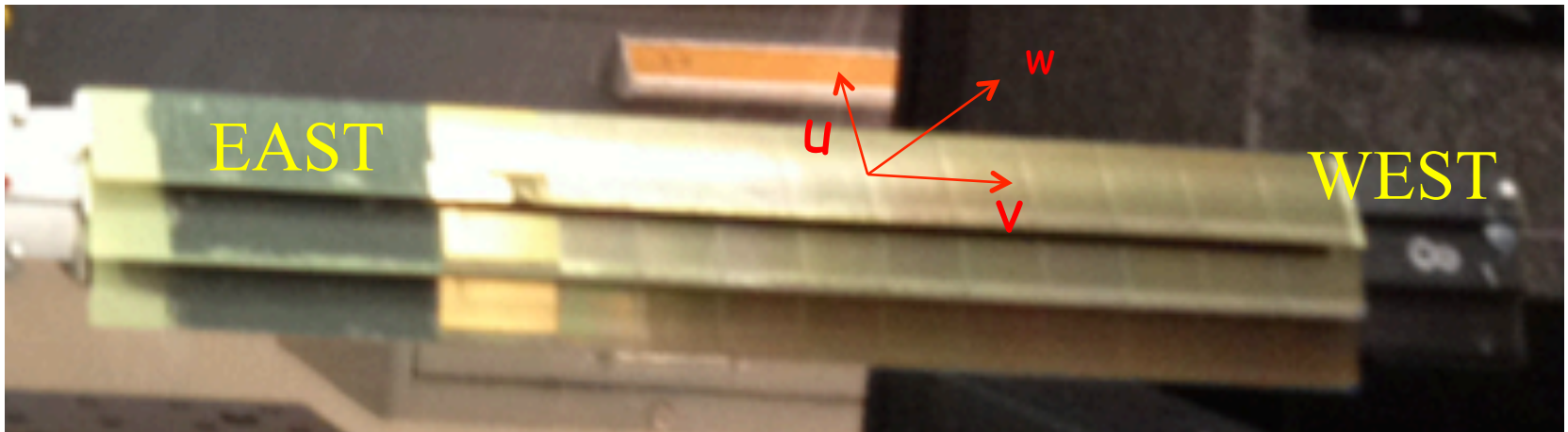
Local PXL system definitions (offline)

sensor

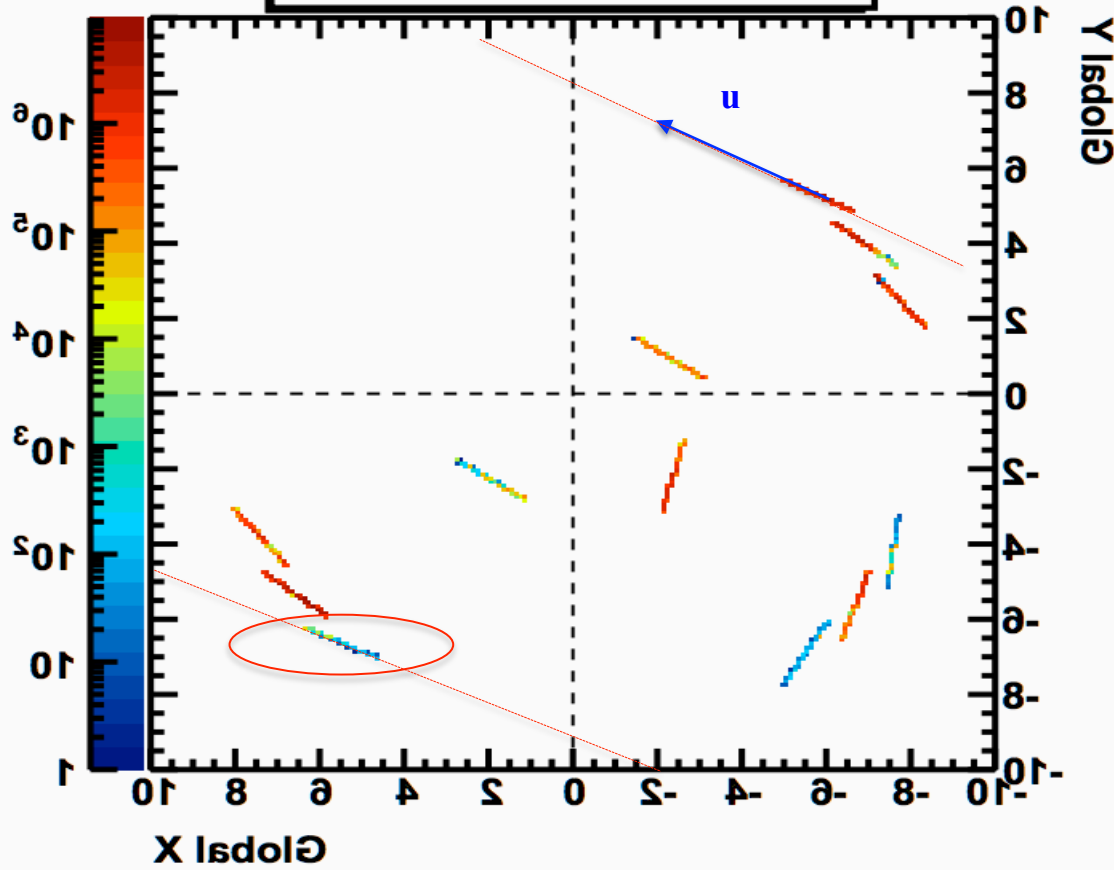


- PXL Sector origin is the same as STAR global
 - use same convention as in SSD/IST (as a whole) and IDS to simplify software

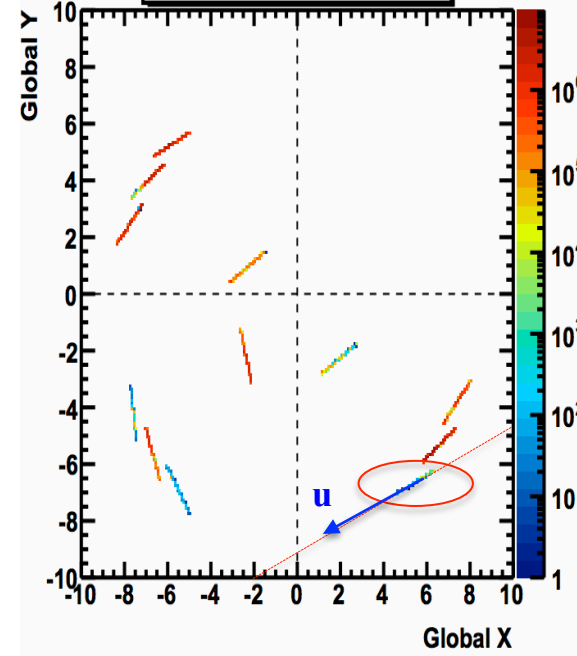
ladder



Global X vs. Y



Global X vs. Y



Offline use of Geometry Info

- Local-to-Global transforms are done in terms of **TGeoHMatrix**
- This can be e.g. the center of a sensor or a pixel.
- $\mathbf{d}, \mathbf{n}, \mathbf{t}$ are unit vectors and α, β, γ the corresponding rotation angles in x, y, z [u,w,v] directions [RHS]. \mathbf{d}_x is the unit vector \mathbf{d} projection on the x-axis etc

TGeoHMatrix definition

$$\begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} \hat{d}_x & \hat{n}_x & \hat{t}_x & d_x \\ \hat{d}_y & \hat{n}_y & \hat{t}_y & d_y \\ \hat{d}_z & \hat{n}_z & \hat{t}_z & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix}$$

Local to Global transformation - definition

$$x_G^i = R \cdot x_L^i + T^i$$

$$x_G = \left(\hat{d}_x \cdot x_L + \hat{n}_x \cdot y_L + \hat{t}_x \cdot z_L \right) + d_x$$

For small rotations [8]

$$\begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} \hat{d}_x & \hat{n}_x & \hat{t}_x & d_x \\ \hat{d}_y & \hat{n}_y & \hat{t}_y & d_y \\ \hat{d}_z & \hat{n}_z & \hat{t}_z & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix} \longrightarrow \begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\gamma & \beta & d_x \\ \gamma & 1 & -\alpha & d_y \\ -\beta & \alpha & 1 & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix}$$

Successive small rotations are additive, group Abelian(!) [$\alpha^2=\beta^2=\gamma^2=\alpha\beta=\dots=0$]

$$R = R_1 \otimes R_2 = \begin{bmatrix} 1 & -\gamma_1 & \beta_1 \\ \gamma_1 & 1 & -\alpha_1 \\ -\beta_1 & \alpha_1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & -\gamma_2 & \beta_2 \\ \gamma_2 & 1 & -\alpha_2 \\ -\beta_2 & \alpha_2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & -(\gamma_1 + \gamma_2) & (\beta_1 + \beta_2) \\ (\gamma_1 + \gamma_2) & 1 & -(\alpha_1 + \alpha_2) \\ -(\beta_1 + \beta_2) & (\alpha_1 + \alpha_2) & 1 \end{bmatrix}$$

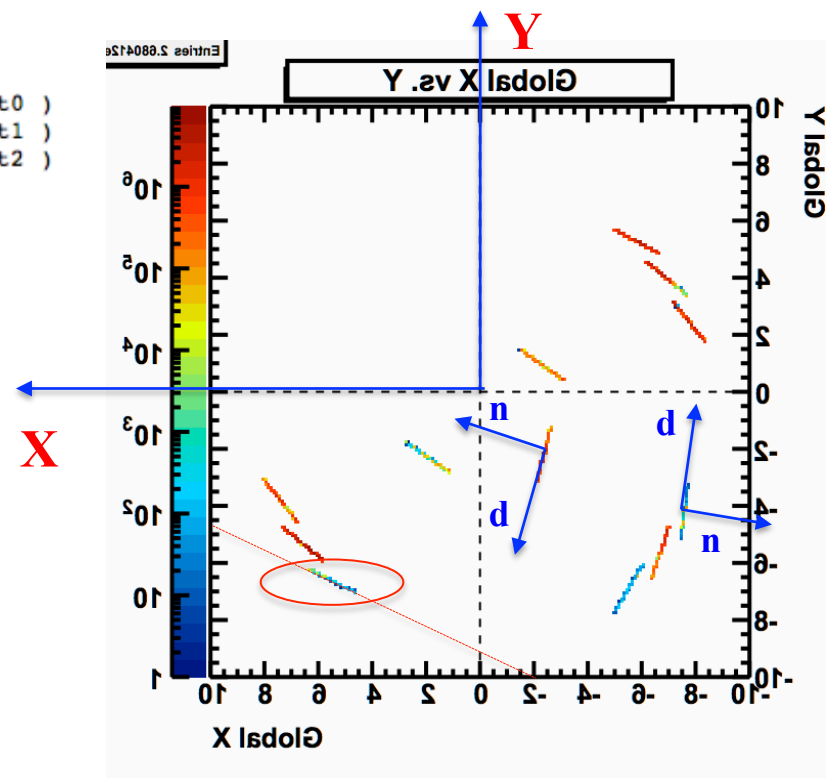
That is why we use multiplications to move from one system to another

PG = Tpc2Global *GL * PI *DP * SD * WLL;
 PXLInGlobal=Tpc2Magnet*IDS2Tpc*PXL2IDS*DShell2PXL*Sector2DShell*(Pxl-Sector)

```

//:Pointer to data: Survey.time.C:
// Translation from local to Master
// m = R*1 + t
//      ( r00 r01 r02 ) (x1)  ( t0 )  ( r00 r02 r01 ) (x1)  ( t0 )
//      R = ( r10 r11 r12 ) (y1) + ( t1 ) = ( r10 r12 r11 ) (z1) + ( t1 )
//      ( r20 r21 r22 ) (z1)  ( t2 )  ( r20 r22 r21 ) (y1)  ( t2 )
// SVT
// Id = 0 for SvtOnGlobal
// Id = [0, 1] for ShellOnGlobal,
// 0 is the x (South) Shell, 1 is the -x (North) Shell"
// Id = 1000*barrel + ladder for LadderOnSurvey
// Id = 1000*barrel + ladder for LadderOnShell
// Id = 1000*barrel + 100*wafer + ladder for WaferOnLadder
// SSD
// Id = 0 for SsdOnGlobal
// Id = sector [1-4] SsdSectorsOnGlobal
// Id = 100*sector + ladder SsdLaddersOnSectors
// Id = 7000 + 100*wafer + ladder SsdWafersOnLadders
struct Survey {
  long Id;
  double r00, r01, r02, r10, r11, r12, r20, r21, r22;
  double t0, t1, t2;
  double sigmaRotX, sigmaRotY, sigmaRotZ;
  double sigmaTrX, sigmaTrY, sigmaTrZ;
  char comment[32];
};

```



$$\begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} \hat{d}_x & \hat{n}_x & \hat{t}_x & d_x \\ \hat{d}_y & \hat{n}_y & \hat{t}_y & d_y \\ \hat{d}_z & \hat{n}_z & \hat{t}_z & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\gamma & \beta & d_x \\ \gamma & 1 & -\alpha & d_y \\ -\beta & \alpha & 1 & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix}$$

Example: PXL Sector-4 Ladder-1 and 2

```

{ 120, 0.2654888, 0.9641139, 0.0000000, -0.9641139, 0.2654888, 0.0000000, 0.0000000, -0.0000000, 1.0000000, -2.19933,
-1.51911, 0.00000, 0.001, 0.001, 0.001, 0.001, 0.001, 0.001, 0.001} // PXMO_1/PXLA_4/LADR_1/PXSI_1/PLAC_1
{ 130, -0.1385336, -0.9903577, 0.0000000, 0.9903577, -0.1385336, 0.0000000, 0.0000000, 0.0000000, 1.0000000, -7.40004,
-3.53066, 0.00000, 0.001, 0.001, 0.001, 0.001, 0.001, 0.001, 0.001} // PXMO_1/PXLA_4/LADR_2/PXSI_1/PLAC_1

```

Survey geometry + Calibrations: Based on day 155 from Long, got it 7/5
FIRST PASS ESTIMATED Corrections

SECTOR 2

dX mkm	dY mkm	dZ mkm	alpha mrad	beta mrad	gamma mrad	Comment
-250	-200	0	5	-5	0	PXL sector 2 Ladder 1
-500	-250	-380	5	-5	0	PXL sector 2 Ladder 2
-200	-200	0	5	-5	0	PXL sector 2 Ladder 3
-170	-200	-500	5	-5	0	PXL sector2 Ladder 4

SECTOR 4

80	-300	-300	1	1	0	PXL sector 4 Ladder 1
-30	150	-300	1	1	0	Ladder 2
-80	220	-420	1	1	0	Ladder 3
-200	300	-400	1	1	0	Ladder 4

Survey geometry + Calibrations: Based on day 155 from Long, got it 7/5
FIRST PASS ESTIMATED Corrections

SECTOR 7

-430 | -280 | 50 | -10 | 10 | 10 | PXL sector 7 Ladder 1

-800 | -350 | 350 | -10 | 10 | 10 | Ladder 2

-450 | -350 | 200 | -10 | 10 | 10 | Ladder 3

-200 | -250 | 50 | -10. | 10 | 10 | Ladder 4

Local to Global

$$\begin{pmatrix} x_G \\ y_G \\ z_G \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\gamma & \beta & d_x \\ \gamma & 1 & -\alpha & d_y \\ -\beta & \alpha & 1 & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix}$$

$$x_G^i = R \cdot x_L^i + T^i$$

Global to Local

$$\begin{pmatrix} x_L \\ y_L \\ z_L \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & \gamma & -\beta & 0 \\ -\gamma & 1 & \alpha & 0 \\ \beta & -\alpha & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x_G - d_x \\ y_G - d_y \\ z_G - d_z \\ 1 \end{pmatrix}$$

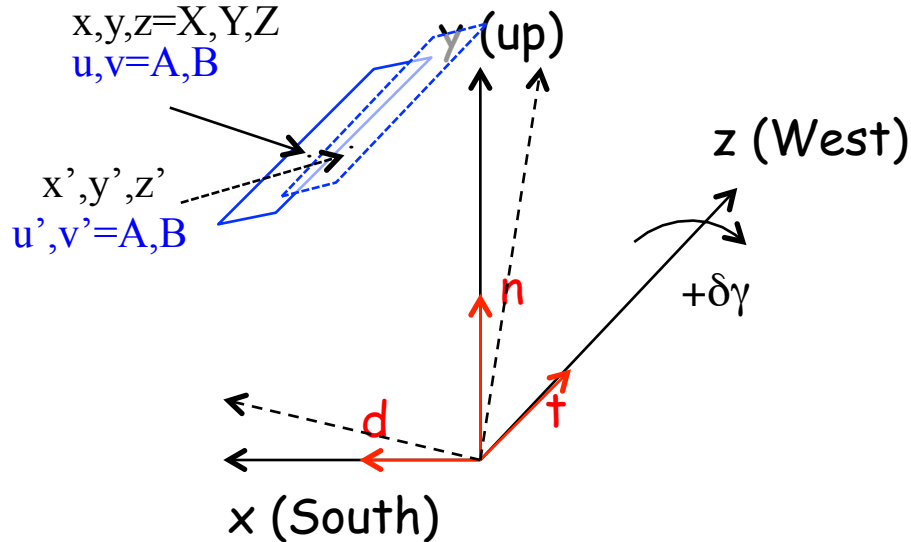
$$x_L^i = R^T \cdot (x_G^i - T^i)$$

Inverse turns out to be just the transpose of the original matrix

$$1 = R \otimes R^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow R^{-1} = \begin{bmatrix} 1 & \gamma & -\beta \\ -\gamma & 1 & \alpha \\ \beta & -\alpha & 1 \end{bmatrix} = R^T$$

Example: small rotation only in **Global system** around z-axis, $\delta\gamma$ ($\delta\alpha=\delta\beta=0$)

NOTE: All transformations are Local-to-Master type: $x_G^i = R \cdot x_L^i + T^i$



Global system

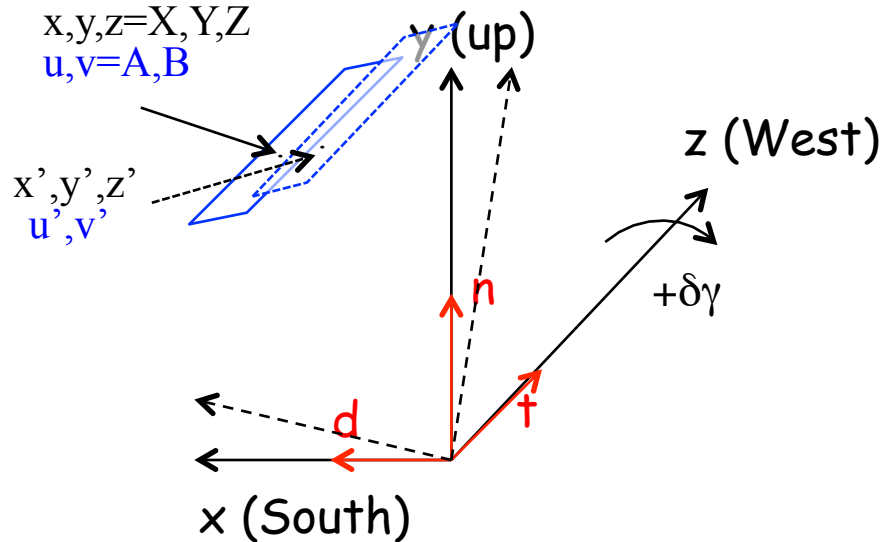
$$\begin{pmatrix} x' \\ y' \\ z' \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\delta\gamma & 0 & 0 \\ \delta\gamma & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x = X \\ y = Y \\ z = Z \\ 1 \end{pmatrix}$$

$$\begin{aligned} x' &= x + (-\delta\gamma) \cdot y = X - \delta\gamma \cdot Y \\ y' &= \delta\gamma \cdot x + y = X \cdot \delta\gamma + Y \\ z' &= z = Z \end{aligned}$$

Backup -1

Example: small rotation only in **Global system** around z-axis, $\delta\gamma$ ($\delta\alpha=\delta\beta=0$)

NOTE: All transformations are Local-to-Master type: $x_G^i = R \cdot x_L^i + T^i$



Global system

$$\begin{pmatrix} x' \\ y' \\ z' \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\delta\gamma & 0 & 0 \\ \delta\gamma & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x = X \\ y = Y \\ z = Z \\ 1 \end{pmatrix}$$

$$\begin{aligned} x' &= x + (-\delta\gamma) \cdot y = X - \delta\gamma \cdot Y \\ y' &= \delta\gamma \cdot x + y = X \cdot \delta\gamma + Y \\ z' &= z = Z \end{aligned}$$

In **Local system** the same appears as rotation by $\delta\gamma$ **plus** a translation by $\Delta r = (r' - r)$

$$\begin{pmatrix} u' \\ w' \\ v' \\ 1 \end{pmatrix} = \begin{bmatrix} 1 & -\delta\gamma & 0 & -\delta\gamma \cdot Y \\ \delta\gamma & 1 & 0 & \delta\gamma \cdot X \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} u = A \\ w = 0 \\ v = B \\ 1 \end{pmatrix}$$

$$\begin{aligned} u' &= u + (-\delta\gamma) \cdot Y = A - \delta\gamma \cdot Y \\ w' &= A \cdot \delta\gamma + X \cdot \delta\gamma = (A + X) \cdot \delta\gamma \\ v' &= v = B \end{aligned}$$

Offline Structures

Fixed for all
HFT detectors

Fixed by PXL SURVEY

HFT PXL

```
PG = Tpc2Global *GL *PI *DP *SD *WLL;  
PXLInGlobal=Tpc2Magnet*IDS2Tpc*PXL2IDS*DShell2PXL*Sector2DShell*(Pxl-Sector)
```

Fixed for PXL by Offline

Offline Structures

HFT PXL

```
PG          = Tpc2Global *GL          * PI          *DP          * SD          * WLL;  
PXLInGlobal=Tpc2Magnet*IDS2Tpc*PXL2IDS*DShell2PXL*Sector2DShell*(Pxl-Sector)
```

Survey Structures

HFT PXL

```
WLL        = LS          * SL          * PS (TPS fn);  
PXLInSector=Ladder2Sector*Sensor2Ladder*Pxl2Sensor
```

Assumptions

- Survey and Offline systems will differ. Data formats will differ too. Transform from one system to other possible.
- Origin of coordinate systems should be as close as possible to geometrical center of the module -> minimize effects
 - easy to work also with GEANT volume-placing matrices
 - unless there is a clear reason for not doing this
- Sensor center is center of active area
- Ladder center in-between sensors 5-6 (geometrical center)
- Sector center (proposed) to be the innermost (ladder #4) center due to the importance of first layer, rotated 180 by necessity (see next slide)
- TPS fits are assumed to be done on single sensor basis
 - pixel functions/parameters will be tagged with sensor ID

HFT Alignment Procedures

S. Margetis, KSU

- Introduction
- HFT Configuration - System hierarchy
- (thoughts on) Proposed procedures
- Tools/Implementation (Jonathan)
- Plans, Timeline and Issues
- Summary

Introduction

- Anything we build or touch or use needs Modeling, Survey and in-situ Alignment
 - i.e. versioning
- Survey will freeze position of sensors on sectors (PXL). Help also with sector on hemisphere (PXL?). For SSD/IST will freeze position of sensors on ladder and ladder shape
- For each yearly Run the in-situ position of major detector elements needs to be rechecked

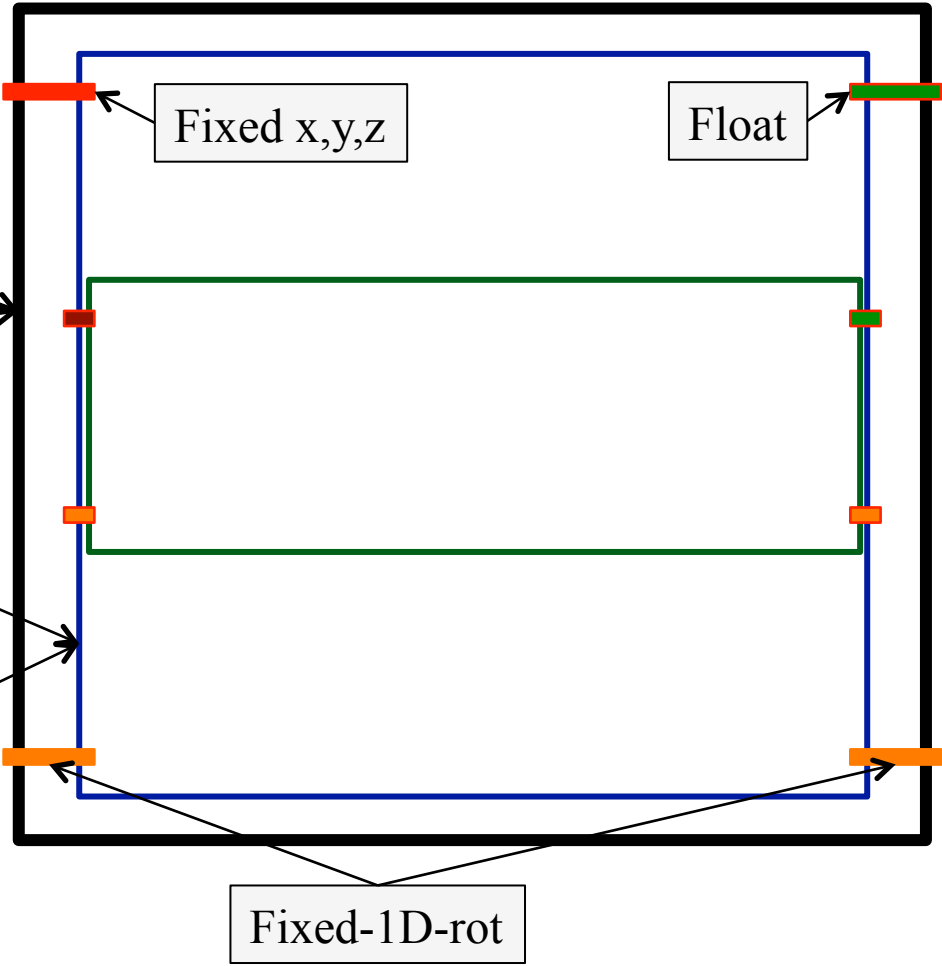
Reference System Hierarchy

STAR Magnet=STAR system

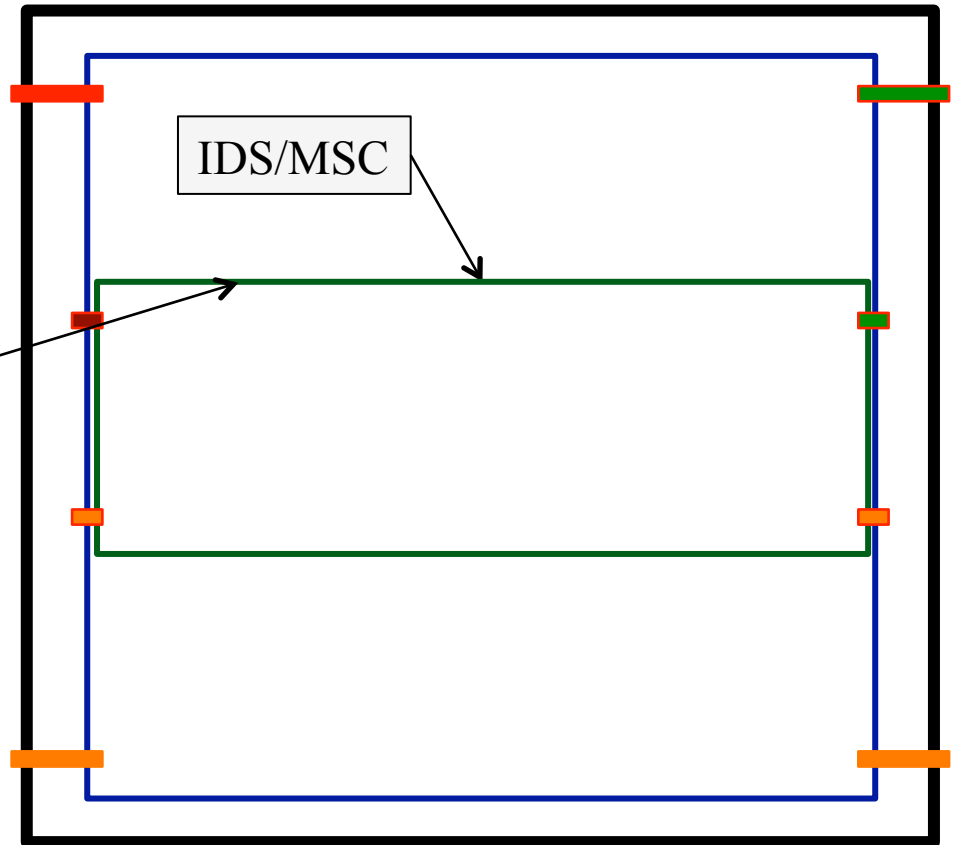
- Star Magnet defines overall system (Field map)

- TPC is the first important system for HFT (relative positioning), attached to Magnet

TPC system

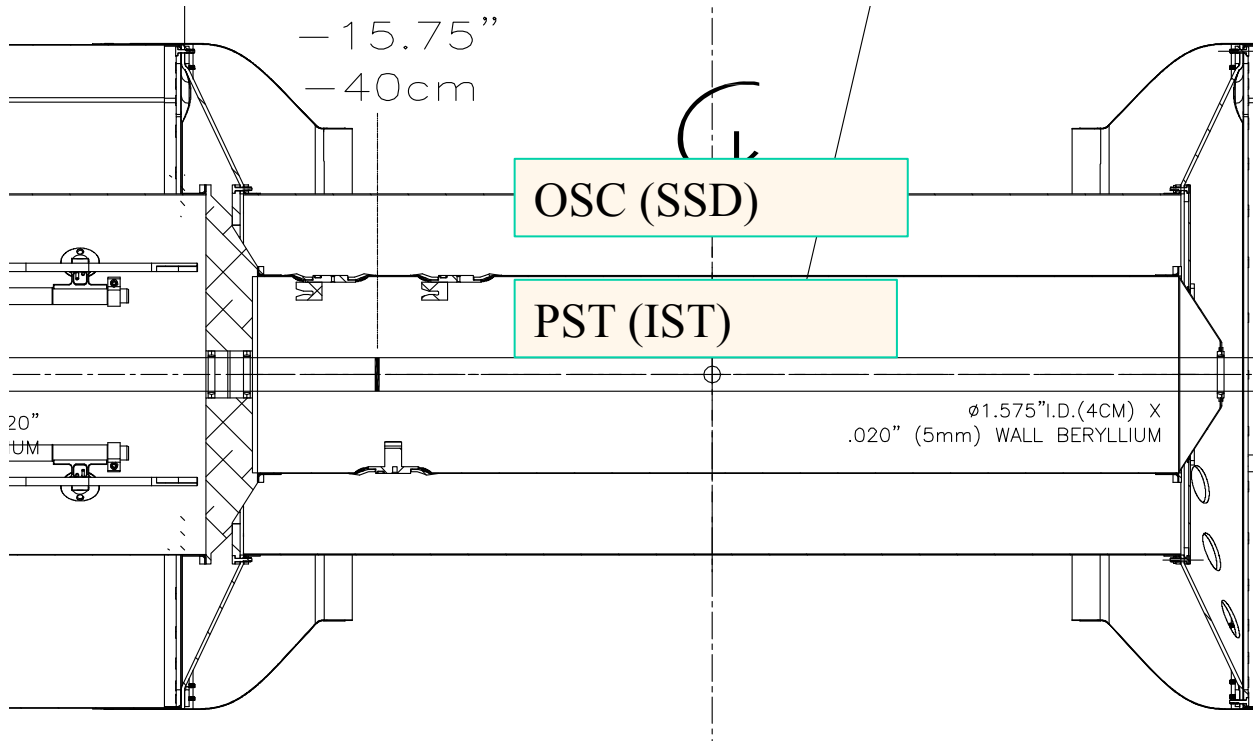


- **ESC/WSC** attached to TPC wheel. It defines the HFT system's relation (as a whole) to TPC system
- See next slides for systems inside the HFT complex



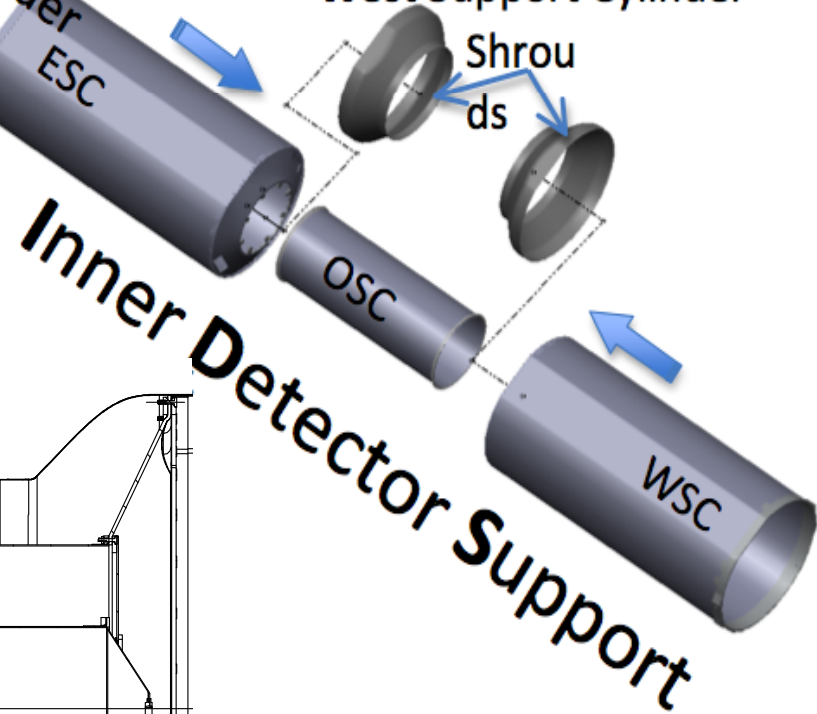
MSC

Pixel Insertion Tube
Pixel Support Tube

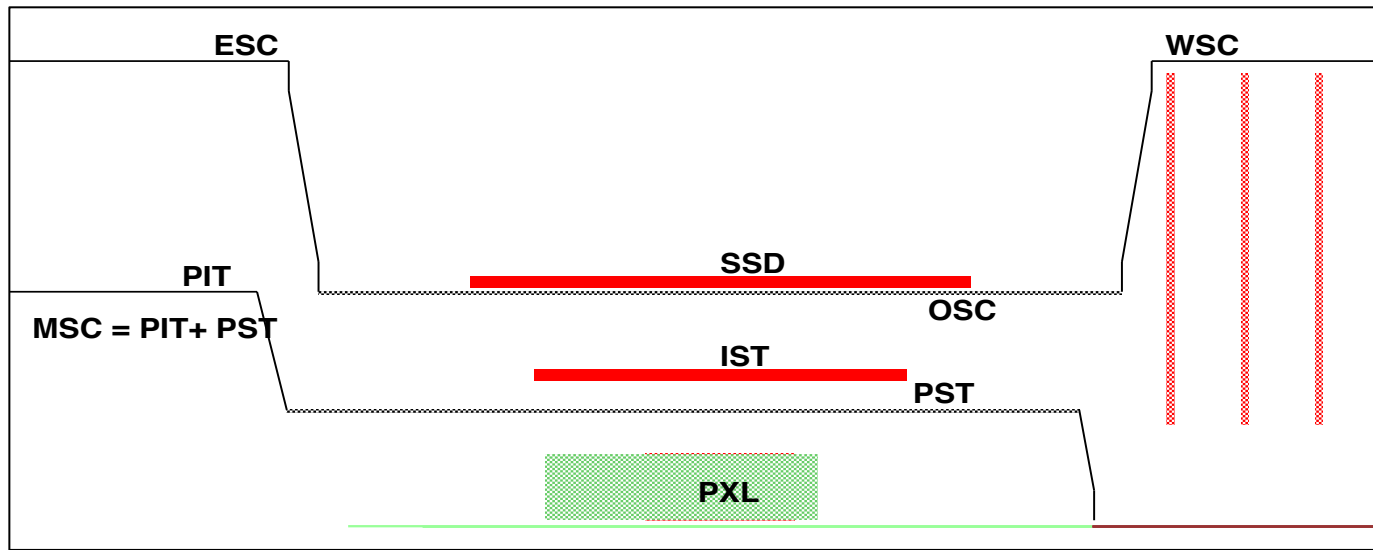
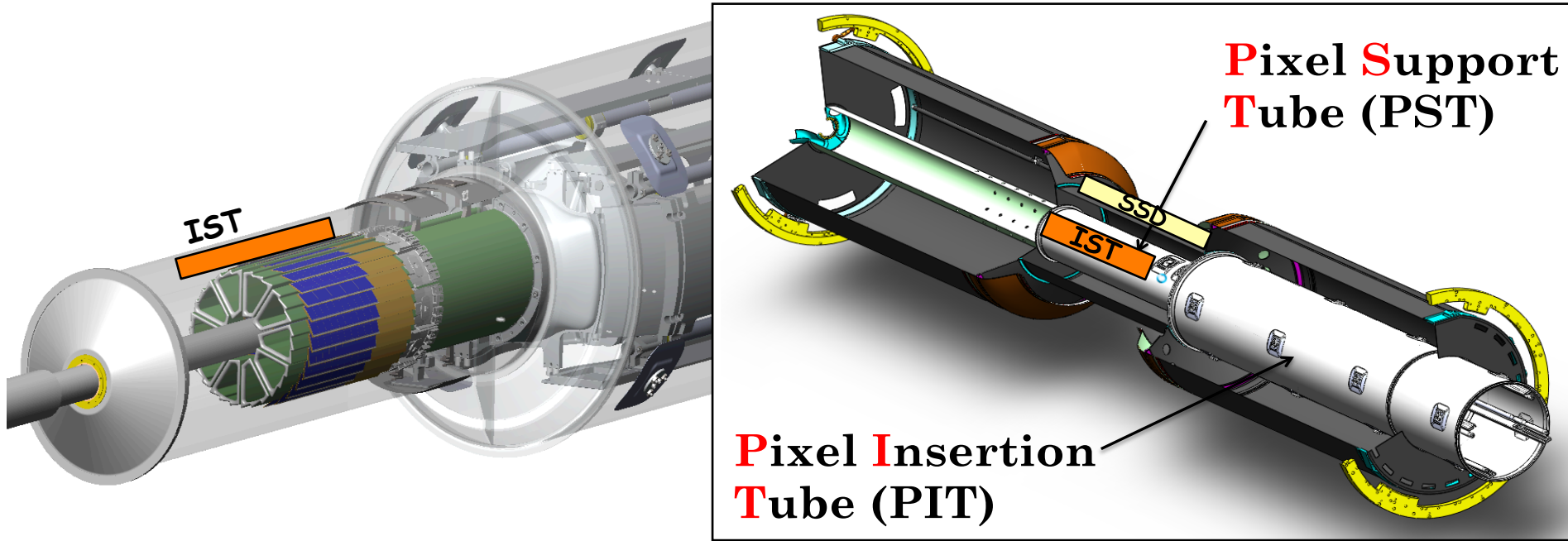


IDS

East Support Cylinder
Outer Support Cylinder
West Support Cylinder



General Layout



Reference systems - comments

- In general survey accuracy of critical components (relative pixel and/or sensor positions) expected to be better than acceptable values
- Will soon need surveyed positions of IDS targets
 - to build 'ideal' position Db
 - Sub-millimeter accuracies acceptable -> Tracks will fix them
- All this information is represented as matrices (position/orientation) of their center-of-gravity. These matrices are used to define Local to Global transforms

GEANT geometry can/should be synchronized with Realistic Volume hierarchy instead of the current 'patch-the-hit' scheme

- VMC environment will facilitate this

Local <-> Global transforms

OLD SSD

WG = Tpc2Global * GL * SG * LS * WLL;
WaferInGlobal=Tpc2Magnet * SsdinTpc * SectorInSSD * LadderInSector * WaferInLadder

HFT SSD

WG = Tpc2Global * GL * LO * WLL;
WaferInGlobal=Tpc2Magnet * IDS2Tpc * Ladder2IDS * WaferInLadder

HFT IST

WG = Tpc2Global * GL * PI * LO * WLL;
WaferInGlobal=Tpc2Magnet * IDS2Tpc * PST2IDS * Ladder2PST * WaferInLadder

HFT PXL

PG = Tpc2Global * GL * PI * DP * SD * WLL;
PXLInGlobal=Tpc2Magnet * IDS2Tpc * PXL2IDS * DShell2PXL * Sector2DShell * (Pxl-Sector)

Alignment methods (outline only)

- There are 'Global' and 'Self' Alignment methods
 - Global uses mostly 'external' track information
 - Self uses mostly 'internal' track information
 - For HFT we propose a mix (more Self !)
- We have successful 'Global' methods already in place (SVT/SSD)
 - TPC distortions, t_0 , 'track tof' etc is a problem
- In HFT system we have significant sensor overlap to make use of 'Self' alignment methods. We also have high precision PXL info with excellent sector rigidity, survey info, placement.
- We need to use this advantage

We lack a hardware monitoring system. Once detectors are installed we rely on survey and alignment software

The hit-track residual Δx in the direction perpendicular to the axial strips is given by

$$\Delta x \equiv x_{track} - x_{hit} = \delta x + z \sin \beta + \tan \phi (\delta y + z \sin \alpha + x \sin \gamma) - f(\vec{B}, \phi) \quad (1)$$

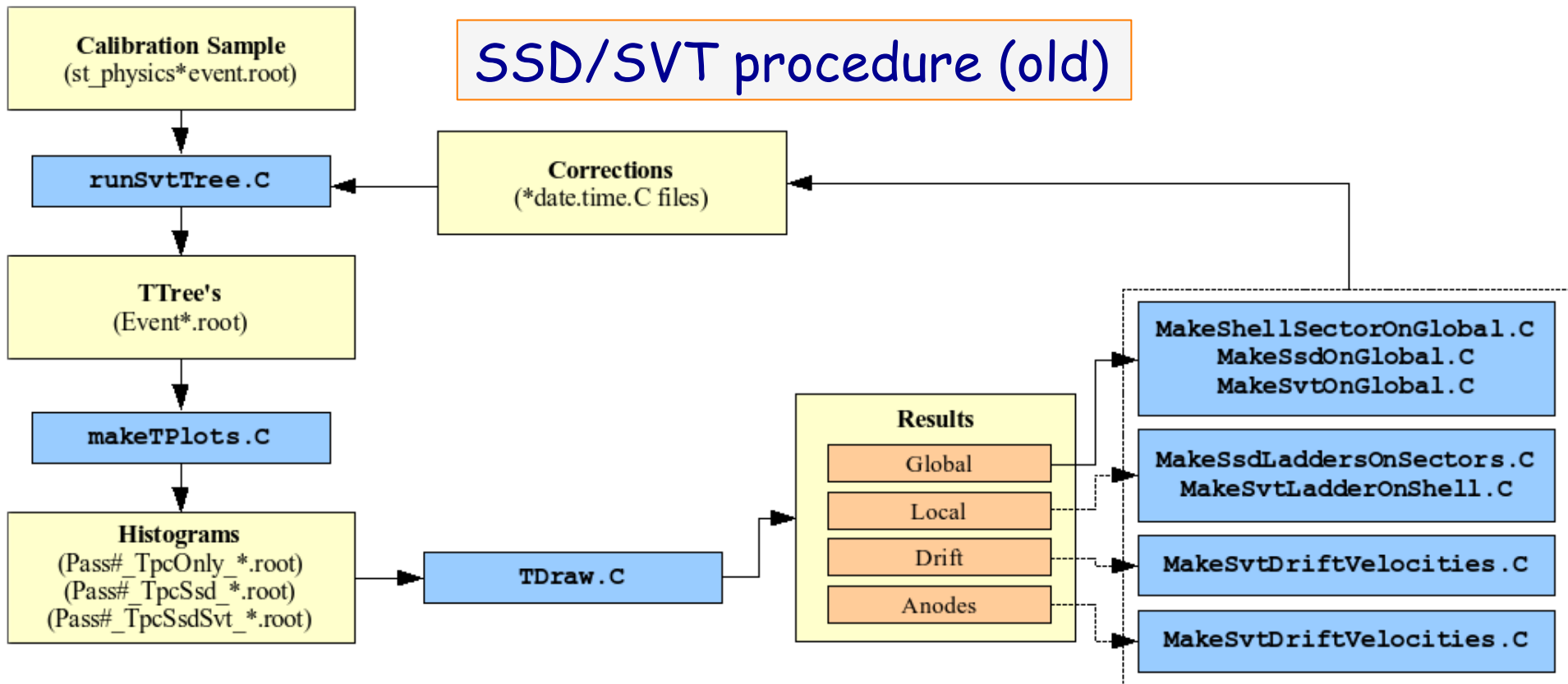
and for the direction parallel to the axial strips (in double sided ladders)

$$\Delta z \equiv z_{track} - z_{hit} = \delta z + x \sin \beta + \tan \theta (\delta y + z \sin \alpha + x \sin \gamma) \quad (2)$$

The simplest approach to determining the alignment parameters is to use the means of the following histograms (for the Δx case):

1. the distribution of residuals integrated over y , z , and ϕ , which gives δx directly,
2. the residual vs. z which gives $\sin \beta$,
3. the residual vs. $\tan \phi$ which gives δy ,
4. the residual/ $\tan \phi$ vs. x which gives $\sin \gamma$,
5. and the residual/ $\tan \phi$ vs. z which gives $\sin \alpha$.

SSD/SVT procedure (old)



The sequence to be followed for each detector is:

- 1) **SSD Alignment:** (TPC tracks Only)
 - Global - SSD on Global and Sectors on Global;
 - Local - SSD Ladders on Sectors;
- 2) **SVT Alignment:** (TPC+SSD hits on tracks)
 - Global - SVT on Global and Shells on Global;
 - Local - SVT Ladders on Shells; (Drift Velocities);
- 3) **Consistency Check:** (TPC+SSD+SVT hits on tracks)
 - Global;Local (ladders);Drift Velocities;

- For alignment we use “good” (well defined) tracks fitted with the primary vertex. (e.g. NFP, pt cuts)
 - Use of primary tracks significantly improves precision of track predictions in HFT and reduces influence of systematics.
 - Good statistics is a must (up to a point)(see example in Jonathan’s talk)(50-100K hits per wafer/sensor)
- In order to minimize TPC space-charge distortions, tracking errors (mismatches) and PXL pileup we will need to use low luminosity and low-medium multiplicity data as the alignment sample
- Method is iterative since it is precise for small deviations

HFT Proposed Procedure:

Remember: PXL detector is a big asset (c.f. TPC)

1. Global Alignment of PXL

- Relative alignment of PXL sectors and halves using overlap region AND halves using Event vertex found by each half
- Relative alignment of PXL and TPC [TPC primary tracks]
 - Iterative->(PXL, PXL half, sector)
- Exact sequence/interplay needs to be determined

2. Primary tracks with TPC+PXL hits

- Alignment of IST ladders with respect to PXL

3. Primary tracks with (All - SSD) hits

- Alignment of SSD ladders

4. Check

- We assume that sensors on ladder and ladders on sectors are pre-surveyed to specs³³

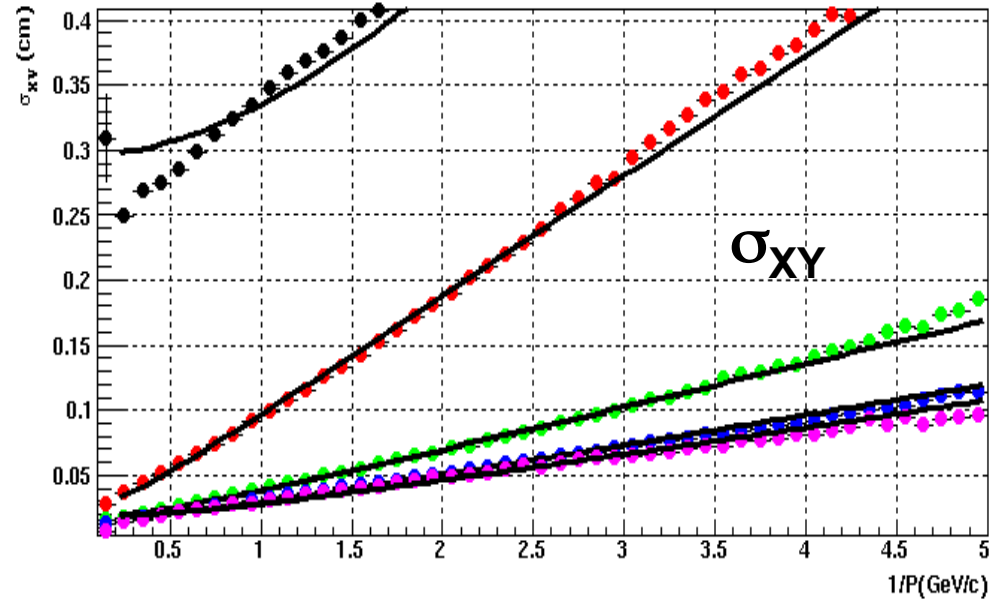
Precision requirements for HFT alignment

- Pointing accuracy is ultimate figure of merit: DCA resolution (in bending $XY \equiv r\phi$ plane: σ_{DCA}), and resolution in non-bending plane: σ_z
 - $\sigma_{DCA}^2 = \sigma_{\text{vertex}}^2 + \sigma_{\text{track}}^2 + \sigma_{MCS}^2$ (the same for non-bending plane)
 - primary vertex resolution: $\sigma_{\text{vertex}} \sim 3\mu\text{m} + (120\mu\text{m} / \sqrt{N_{\text{ch}}})$; for central Au+Au collisions turns out to be $\sim 5\mu\text{m}$
 - track pointing resolution: $\sigma_{\text{track}} \sim 1.5\sigma_{XY}$ [in our case, where σ_{XY} is intrinsic detector precision ($\sim 10\mu\text{m}$)] \oplus alignment errors
 - multiple scattering (MCS): $\sigma_{MCS} \sim 20\mu\text{m} / \beta p$ (GeV/c) (for thin PXL)

Overall mis-alignments of $< 10\mu\text{m}$ or $< MCS$ are acceptable

DCA resolution

Sigma of dcaXY versus 1/p



•SVT/SSD example

•With increasing no. of fitted Si points it is improved by ~ order of magnitude.

•Contribution from tracking (constant term) is comparable with MCS @ 1 GeV/c

Number of Silicon Points fitted to track	σ_{XY} @1GeV/c (μm)
0 - ● TPC only	3350
1 - ● TPC+SSD	967
2 - ● TPC+SSD+SVT	383
3 - ● TPC+SSD+SVT	296
4 - ● TPC+SSD+SVT	281

Tasks

- Need to finalize the PXL sensor representation in Db (prototype sector)
- Need to setup Data formats, code to deliver matrices etc
- Need to know/map the (realistic) error of every survey step
- Need to start simulations to determine alignment software performance
- Need to rework GEANT geometry synchronization (STV, VMC)
- Need to finalize SSD procedures and initialize/define IST ones
- Need to include gravitational sagging in SSD and IST (?) model
- Need to keep/use expertise around

Plans/Timeline

Some of these efforts need to go in parallel

- It will take about a month or two to setup the chain and clean up the code for all HFT subsystems (current environment)
 - Includes software, Db structures, Hit, conventions
- We can do (some) tests in current environment or begin porting to VMC (with help)
- By the end of the year we would need to have defined and have established working interfaces to Survey for PXL
- Full chain ready to work with cosmics/data when available

Only then, when done, we can start looking at other packages

Summary

- The building up of a working chain is coming along
- All 3 needed efforts are moving along (Geo, Sur, AI)
- Benefited enormously from previous experience as we hope to benefit from current experience
- A lot still needs to be done
- Target to have a working chain for data beginning of the year is not unrealistic

Backup-2

References

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2. “The laser system for the STAR time projection chamber”, J. Abele et al., NIM A499: 692,2003.
3. “Correcting for distortions due to ionization in the STAR TPC”, G. Van Buren et al.,NIM A566:22-25,2006.
4. “The STAR Silicon Vertex Tracker” A large area Silicon Drift Detector”, R.Bellwied et Al., NIM A499: 640, 2003.
5. “The STAR silicon strip-detector (SSD)”, L.Arnold et al., NIM 2003 A499: 652, 2003.
6. “Alignment Strategy for the SMT Barrel Detectors”, D.Chakborty, J.D.Hobbs, October 13, 1999. D0 Note (unpublished)
7. “Sensor Alignment by Tracks”, V.Karimaki et al.,CMS CR-2004/009 (presented at CHEP 2003)
8. <http://phys.kent.edu/~margetis/STAR/HFT/Survey/SVTSmallScaleSelfAlignment.pdf>
9. http://phys.kent.edu/~margetis/STAR/HFT/Survey/SVT_Alignment_JPCSL.pdf

The hit-track residual Δx in the direction perpendicular to the axial strips is given by

$$\Delta x \equiv x_{track} - x_{hit} = \delta x + z \sin \beta + \tan \phi (\delta y + z \sin \alpha + x \sin \gamma) - f(\vec{B}, \phi) \quad (1)$$

and for the direction parallel to the axial strips (in double sided ladders)

$$\Delta z \equiv z_{track} - z_{hit} = \delta z + x \sin \beta + \tan \theta (\delta y + z \sin \alpha + x \sin \gamma) \quad (2)$$

$$\begin{aligned} \Delta A &= -B \delta \phi_n - \delta x_d + v_{dn} [A \delta \phi_t - B \delta \phi_d + \delta x_n] \\ \Delta B &= A \delta \phi_n - \delta x_t + v_{tn} [A \delta \phi_t - B \delta \phi_d + \delta x_n] \end{aligned}$$

The simplest approach to determining the alignment parameters is to use the means of the following histograms (for the Δx case):

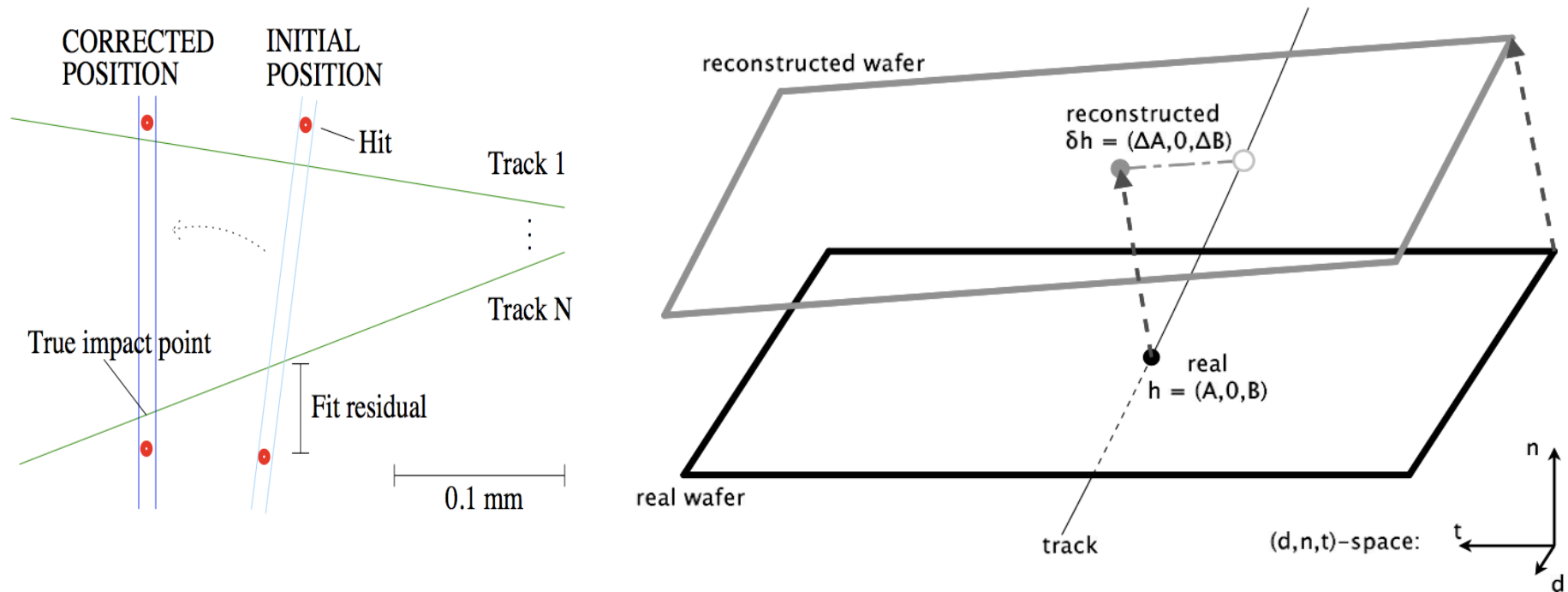
1. the distribution of residuals integrated over y , z , and ϕ , which gives δx directly,
2. the residual vs. z which gives $\sin \beta$,
3. the residual vs. $\tan \phi$ which gives δy ,
4. the residual/ $\tan \phi$ vs. x which gives $\sin \gamma$,
5. and the residual/ $\tan \phi$ vs. z which gives $\sin \alpha$.

Small Scale Self-Alignment with the SVT

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$$\Delta A = -B\delta\phi_n - \delta x_d + v_{dn}[A\delta\phi_t - B\delta\phi_d + \delta x_n]$$

$$\Delta B = A\delta\phi_n - \delta x_t + v_{tn}[A\delta\phi_t - B\delta\phi_d + \delta x_n]$$

1. *Misalignment of the detector in Global Coordinate System (GCS)*

- $\vec{j} = (j_x, j_y, j_z)$ - track direction cosines in GCS on measurement plane,
- $\vec{x} = (x, y, z)$ - track prediction in GCS on measurement plane,
- $\vec{x}_{hit} = (x_{hit}, y_{hit}, z_{hit})$ - hit position in GCS on measurement plane,
- $\vec{v} = (v_x, v_y, v_z)$ - direction of perpendicular to measurement plane in GCS,
- $\vec{\Delta} = (\Delta_x, \Delta_y, \Delta_z, \Delta_\alpha, \Delta_\beta, \Delta_\gamma)$ - misalignment parameters: shift and rotation with respect to X,Y,Z axes, respectively.

$$\bullet \vec{x}_{hit} - \vec{x} = \mathbf{G} \cdot \vec{\Delta} = \begin{pmatrix} -1 + j_x v_x & j_x v_y & j_x v_z & j_x(-v_y z + v_z y) & -z + j_x(v_x z - v_z x) & y + j_x(-v_x y + v_y x) \\ j_y v_x & -1 + j_y v_y & j_y v_z & z + j_y(-v_y z + v_z y) & j_y(v_x z - v_z x) & -x + j_y(-v_x y + v_y x) \\ j_z v_x & j_z v_y & -1 + j_z v_z & -y + j_z(-v_y z + v_z y) & x + j_z(v_x z - v_z x) & j_z(-v_x y + v_y x) \end{pmatrix} \vec{\Delta}$$

2. *Misalignment of the detector in Local Coordinate System (LCS)*

- $\vec{u} = (u, v, w \equiv 0)$ - track prediction in LCS on measurement plane.
- (t_u, t_v) - track direction tangents in Local Coordinate system (LCS) on measurement plane.
- $\vec{u}_{hit} = (u_{hit}, v_{hit})$ - hit position in LCS on measurement plane,
- $\vec{\delta} = (\delta_u, \delta_v, \delta_w, \delta_\alpha, \delta_\beta, \delta_\gamma)$ - misalignment parameters, shift and rotation with respect to local u,v,w axes, respectively.

$$\bullet \vec{u}_{hit} - \vec{u} = \mathbf{L} \cdot \vec{\delta} = \begin{pmatrix} -1 & 0 & t_u & t_u v & -t_u u & v \\ 0 & -1 & t_v & t_v v & -t_v u & -u \end{pmatrix} \vec{\delta}$$

- $(u_{hit} - u) = -\delta_u + t_u(\delta_w + v\delta_\alpha - u\delta_\beta) + v\delta_\gamma;$
- $(v_{hit} - v) = -\delta_v + t_v(\delta_w + v\delta_\alpha - u\delta_\beta) - u\delta_\gamma;$